

## **Rule 304 WASHINGTON STATE PRESIDENT'S CUP**

### **304.1 Administration**

- (a) The Washington State President's Cup will consist of one tournament.
- (b) Age groups: Under 11 through Under 19, Boys and Girls. Including U-19 if two (2) or more teams enter.
- (c) Applications for the tournament must be accompanied with the required entry fee as set by Washington Youth Soccer and the current team roster before the application is accepted. Rosters, registration documents supporting roster changes, and applications submitted to the District will be processed and verified by the local Association Registrar. All rosters will be verified by the Washington Youth Soccer before the first scheduled game in the tournament. Districts will forward the state portion of the entry fee to the state office.
- (d) Rosters will be fixed as of the date the entry is submitted to the Association Registrar. This submission must be no later than October 10. Late entries will be accepted on space available, as determined by each District. No transfers to the team for the sole purpose of tournament play or guest players will be allowed. Any additions are subject to approval of the President's Cup Director for Washington Youth Soccer. No roster can be adjusted after play commences in the requesting team's District.
- (e) There will be no refund of the entry fee unless the tournament for a certain age group is canceled due to a single entry.
- (f) IGNORANCE TO THESE RULES WILL NOT BE AN EXCUSE OR GROUNDS FOR ANY PROTEST.
- (g) Districts may chose to fine a team for not showing at a District Preliminary game.
- (h) Any Association's team not showing or canceling for the State final round could be fined \$500.

### **304.2 Eligibility**

- (a) The Washington State President's Cup shall be open to teams comprised of properly registered youth players affiliated with Washington Youth Soccer Member Associations, provided such teams and their Associations are in good standing and have not violated the rules of Washington Youth Soccer. Two-time past Champions of the President's Cup shall not be eligible to participate.
- (b) This cup will be open to recreational teams only. A "recreational" team is defined as any team where the use of tryouts, invitations, recruiting or any like process to roster players selectively on the basis of talent or ability is prohibited. Individual Associations will determine whether their teams fit the "recreational"

classification. Each District will hold a preliminary tournament to qualify teams for the cup.

**606.B President's Cup**

**606.B.1 Format For Washington State President's Cup**

(a) Preliminary Tournament Rounds (District level):

Each team playing in the preliminary rounds will have a minimum of two games. No single elimination unless both coaches agree to a one game, winner moves on, competition format prior to the start of the first game. Format will be determined by the number of teams entering in each age level. Timing and format of the preliminary rounds will be decided by the District.

(b) Tournament Format:

- (1) Each District may advance at least one team to State-level competition. In addition, one of the seven (7) Districts will be selected to provide a wild card team that will advance. A blind draw shall be used to select that District. If selected, that District may advance an additional team to State-level competition. In the event that one or more Districts have no teams to advance, more than one District may be selected to provide an additional team.
- (2) State-level competition shall be held on one weekend, at a single location for each age group and gender.
- (3) Team placement into tournament brackets shall be done using a blind draw.
- (4) Preliminary round robin games shall be played on Saturday. Semi-final and final games shall be played on Sunday.
- (5) Washington Youth Soccer retains the right to choose the tournament format in the event it hosts the semi-finals or finals.
- (6) Tournament format shall be determined based on the number of entries as follows:

**2 TEAMS ENTERED** Single championship game.  
Winner is champion.

**3 TEAMS ENTERED** Preliminary round robin and a final.  
TEAM 1 vs TEAM 2  
TEAM 2 vs TEAM 3  
TEAM 3 vs TEAM 1  
FINAL - #1 Points vs #2 Points

**4 TEAMS ENTERED** Preliminary round robin and a final.

TEAM 1 vs TEAM 2  
TEAM 3 vs TEAM 4  
TEAM 2 vs TEAM 3  
TEAM 4 vs TEAM 1  
FINAL - #1 Points vs #2 Points

**5 TEAMS ENTERED** Preliminary round robin, cross-over semi-finals, and a final.

TEAM 1 vs TEAM 2  
TEAM 3 vs TEAM 4  
TEAM 2 vs TEAM 5  
TEAM 4 vs TEAM 1  
TEAM 5 vs TEAM 3

SEMI-FINAL #1 (#1 Points vs #4 Points)  
SEMI-FINAL #2 (#2 Points vs #3 Points)  
FINAL (Semi-final #1 winner vs Semi-final #2 winner)

**6 TEAMS ENTERED** Preliminary round robin, cross-over semi-finals, and a final.

BRACKET A  
TEAM 1 vs TEAM 2  
TEAM 2 vs TEAM 3  
TEAM 3 vs TEAM 1

BRACKET B  
TEAM 4 vs TEAM 5  
TEAM 5 vs TEAM 6  
TEAM 6 vs TEAM 4

SEMI-FINAL #1 (A Bracket #1 Points vs B Bracket #2 Points)  
SEMI-FINAL #2 (B Bracket #1 Points vs A Bracket #2 Points)  
FINAL (Semi-final #1 winner vs Semi-final #2 winner)

**7 TEAMS ENTERED** Preliminary round robin, cross-over semi-finals, and a final.

**NOTE:** Requires a lighted field or shortened half lengths in order to play all preliminary games on Saturday.

TEAM 2 vs TEAM 3  
TEAM 4 vs TEAM 5  
TEAM 6 vs TEAM 7  
TEAM 1 vs TEAM 2  
TEAM 3 vs TEAM 4  
TEAM 5 vs TEAM 6  
TEAM 7 vs TEAM 1

SEMI-FINAL #1 (#1 Points vs #4 Points)  
SEMI-FINAL #2 (#2 Points vs #3 Points)  
FINAL (Semi-final #1 winner vs Semi-final #2 winner)

**8 TEAMS ENTERED**

Preliminary round robin, cross-over semi-finals and a final.

**OPTION #1**    **NOTE:** Requires lighted fields or shortened half lengths in order to play all preliminary games on Saturday.

BRACKET A

TEAM 1 vs TEAM 2  
TEAM 3 vs TEAM 4  
TEAM 2 vs TEAM 3  
TEAM 4 vs TEAM 1  
TEAM 2 vs TEAM 4  
TEAM 3 vs TEAM 1

BRACKET B

TEAM 5 vs TEAM 6  
TEAM 7 vs TEAM 8  
TEAM 6 vs TEAM 7  
TEAM 8 vs TEAM 5  
TEAM 6 vs TEAM 8  
TEAM 7 vs TEAM 5

SEMI-FINAL #1  
SEMI-FINAL #2  
FINAL

(A Bracket #1 points vs B Bracket #2 points)  
(B Bracket #1 Points vs A Bracket #2 Points)  
(Semi-final #1 winner vs Semi-final #2 winner)

**OPTION #2**

BRACKET A

TEAM 1 vs TEAM 2  
TEAM 3 vs TEAM 4  
TEAM 2 vs TEAM 3  
TEAM 4 vs TEAM 1

BRACKET B

TEAM 5 vs TEAM 6  
TEAM 7 vs TEAM 8  
TEAM 6 vs TEAM 7  
TEAM 8 vs TEAM 5

SEMI-FINAL#1  
SEMI-FINAL #2  
FINAL

(A Bracket #1 points vs B Bracket #2 points)  
(B Bracket #1 points vs A Bracket #2 points)  
(Semi-final #1 winner vs Semi-final #2 winner)

**606.B.2 Scheduling**

- (a) The Host Site Director is responsible for scheduling all tournament games. Games in the preliminary rounds (Saturday) may be shortened.
- (b) All tournament games must be played on the day and the time scheduled. To declare a field unplayable due to adverse weather conditions will be the prerogative of the Referee or the Host Site Director only.
- (c) Request for rescheduling a game must be directed to the Host Site Director.
- (d) If both teams are properly notified, games will start at scheduled time if both teams have a minimum seven (7) players. If one team fails to have seven players at scheduled game time, or any time within a fifteen (15) minute grace period, the game will be forfeited to the showing team. If both teams are properly notified and fail to show, both teams will be ineligible to continue in any further tournament competition. (Extenuating circumstances i.e. transportation failure, must be favorably considered by the Host Tournament Committee).

- (e) The Disciplinary Committee will not entertain or uphold any protest based on erroneous scheduling of whatever nature or protests following a properly decided forfeiture.

### **606.B.3 Tournament Playing Rules**

- (a) All games will be played under "Washington Youth Soccer Rules of Competition" unless stated herein.
- (b) Field and referee coordination is the responsibility of the hosting Association.
- (c) It shall be the responsibility of each team to maintain proper spectator conduct. Each coach, manager, club, Association, or District official shall be held primarily accountable for the conduct of spectators for or from their respective teams. At no time shall foul or abusive language be permitted at any field.
- (d) Each player shall have a number on the player's jersey. The number shall be affixed to the back of the jersey, clearly visible and a minimum of six (6) inches high. Each player on a team must wear a number different from the number of every other player on the team. Numbered jerseys for goalkeepers are optional.
- (e) Preliminary round robin game points will be awarded as follows:
  - (1) six (6) points will be awarded for a win.
  - (2) three (3) points will be awarded for a tie.
  - (3) one (1) additional point will be awarded to each team for each goal scored (maximum of three (3) per team per game).
  - (4) one (1) additional point will be awarded for a shutout.

(In the event that a team forfeits, the other team will be awarded nine (9) points, the equivalent of a 2-0 shutout.)

(In the event of a forfeit award, while a game is in progress, the winning team will be awarded either round robin game points earned (up to 10 points possible) or 9 points, the equivalent of a 2-0 shutout. The losing team will be awarded any goal points earned (up to a maximum of three).

(In the event of a 0-0 tie, both teams will be awarded three (3) points).

- (f) Ties in divisional standings will be resolved as follows:
  - (1) Head to head.
  - (2) Least goals allowed.
  - (3) Most goals scored (maximum 3 per game) plus (1) point for each shutout.
  - (4) Coin toss.

(When breaking ties between three or more teams, once a tie is broken the remaining tied teams, if any, start back at (1).)

- (g) Ties in the game play will be resolved as follows:
  - (1) U-19, U-18, U-17, U-16, U-15 Two up to a maximum 15 minute overtime periods
  - (2) U14, U-13, U-12, U-11 Two up to a maximum 10 minute overtime periods
  - (3) If still tied, FIFA shootout procedures will be followed.

(h) Uniform Color Conflict

The designated “home team” will be responsible for changing color of the team uniforms in the event of a color conflict. The “home team” will be the team listed first on the schedule.

(i) Violations and Penalties

Playing of a player not listed on the President’s Cup Tournament Roster held by the

Site Coordinator shall result in forfeiture of any and all President’s Cup games in which that player appeared on the roster presented to the referee. In addition,

that team shall be suspended for the remainder of the President’s Cup tournament. Should a team be suspended from President’s Cup competition, any remaining games scheduled for that team shall be recorded as a forfeit.